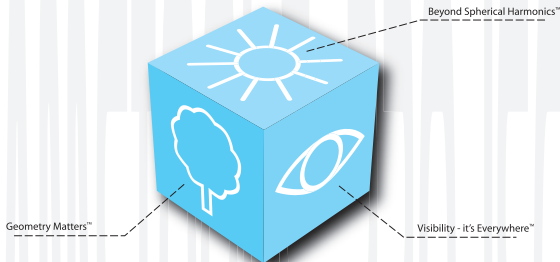


GEOMETRY - VISIBILITY - ILLUMINATION



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\*The European Union GameTools Project ([www.gametools.org](http://www.gametools.org)); Contact: Markus Giegl, CM ([cm@gametools.org](mailto:cm@gametools.org))